

## Viking Shipbuilding

Year 8 PBL History/ Mathematics





Welcome to your first PBL task for the year.

This assessment is based on the learning you have and will complete this term.

So far you have studied

- **Geography** The motives and actions of **the Vikings** in the context of past societies
- Mathematics Data collection, Statistics, Graphing

## Viking Shipbuilding



In **HSIE** you have studied Viking culture (AD 790 – c.1066), including way of life, social and political structures, the role of religion, the reasons for and impact of Viking expansion.

In this task, you will focus on significant developments and/or cultural achievements that led to Viking invasion/expansion such as:

- The extent of Viking exploration and trade
- Shipbuilding technologies

You will examine and compare a variety of Viking and modern ships using **mathematical principles and concepts** such as scaled 2D/3D drawings and ratios.

You will also make an informed judgement as to whether you believe the Viking shipbuilding techniques influenced shipbuilding today.

### Viking Shipbuilding

- 4-5 per group
- Create and deliver an informative and interesting online digital resource
  - Google Slides
  - Prezi
  - Canva
  - Brochure
  - Booklet
  - Newspaper
  - Website
- Digital resource will include research, data, scaled drawings, ratios and informed judgements regarding the long-term impact of Viking shipbuilding





#### Pre task:

- Success criteria activity
- Get into groups of 4-5

During task: (In more detail on your notification...)

- **1. Brainstorm your need-to-know questions**
- 2. Research Viking shipbuilding and complete 2D (or 3D) diagrams
- 3. Research modern day shipbuilding and complete 2D (or 3D) Diagrams
- 4. Compare the similarities and differences
- 5. Continuity and Change
- 6. Make a judgement

#### Post Task

- Self and peer reflection document
- Report comment template





There is some maths involved... remember to include it in your digital resource

#### Research Viking shipbuilding and complete a 2D (or 3D) diagram

Identify and calculate the length, height and width of the listed ships
Create a SCALED 2D or 3D diagram of the side of each of the ships
Create a SCALED 2D or 3D diagram of the top of each of the ships

#### Research modern day shipbuilding and 2D Diagram

- 1. Identify and calculate the length, height and width of the listed current day ships.
- 2. Create a 2D or 3D diagram of the side of each of the ships
- 3. Create a 2D or 3D diagram of the top of each of the ships

#### Comparison

1. Ratio's comparing the length of 3 Viking and 3 modern day ships

## Supporting Questions



- What were the key features of Viking society?
- Identify the different roles and relationships within Viking society.
- What are some of the locations of the Viking homelands
- What are some of the geographical features that helped shape Viking society and history?
- How was the everyday life of men, women and children in Viking society?
- What are some of the significant developments and/or cultural achievements that led to Viking expansion, including shipbuilding?
- What was the extent of Viking exploration and trade?
- How and why did shipbuilding technologies encourage Viking expansion?



# Code yyhag3d

## **Product Submission**



- 1. Complete the team strategy document and submit on the PBL G/C
- 2. Complete the success criteria activity and submit to the PBL G/C
- 3. Submit your online digital resource to the PBL G/C
- 4. Complete the self and peer evaluation and submit to the PBL G/C
- 5. Complete the report comment template and submit to the PBL G/C



# Marking

- Marking criteria can be found on the final page of the task
- The task is worth 20 marks
- Weightings 40% HSIE and 10% maths





- You will be asked to reflect on the contributions that you and other group members have made
- You need to honestly and maturely assess the group performance.
- The reflection asks you to consider three key areas:

Collaboration Communication Time Management





## This is a COLLABORATIVE TASK

- You should work with each other, bounce ideas off each other and give and receive feedback.
- Its not a task that you throw together the night before

Good luck =)